

Matt Stalker
Y35.4005.001 • Thesis Previsualization • Spring 2009
January 29, 2009
“Visions of Sugarplums”

WORK IN PROGRESS

Thesis Statement/Concept - “Sugarplums” Draft 01**Thesis Statement:**

I intend to create a narrative live action short in which a boy dreams of his Christmas gifts. The story will be visualized primarily through the use of 2-D compositing techniques including keying, painting and rotoscoping, and color grading. Secondly, particle effects and some 3-D may be implemented in a supporting role. Technical challenges include directing a visual effects studio shoot in a green screen environment to create viable plates, clean matte extraction and rig removal, visual effects design as relevant to the narrative, and seamless integration of all 2-D and 3-D elements.

Words:

Dream

Fantasy

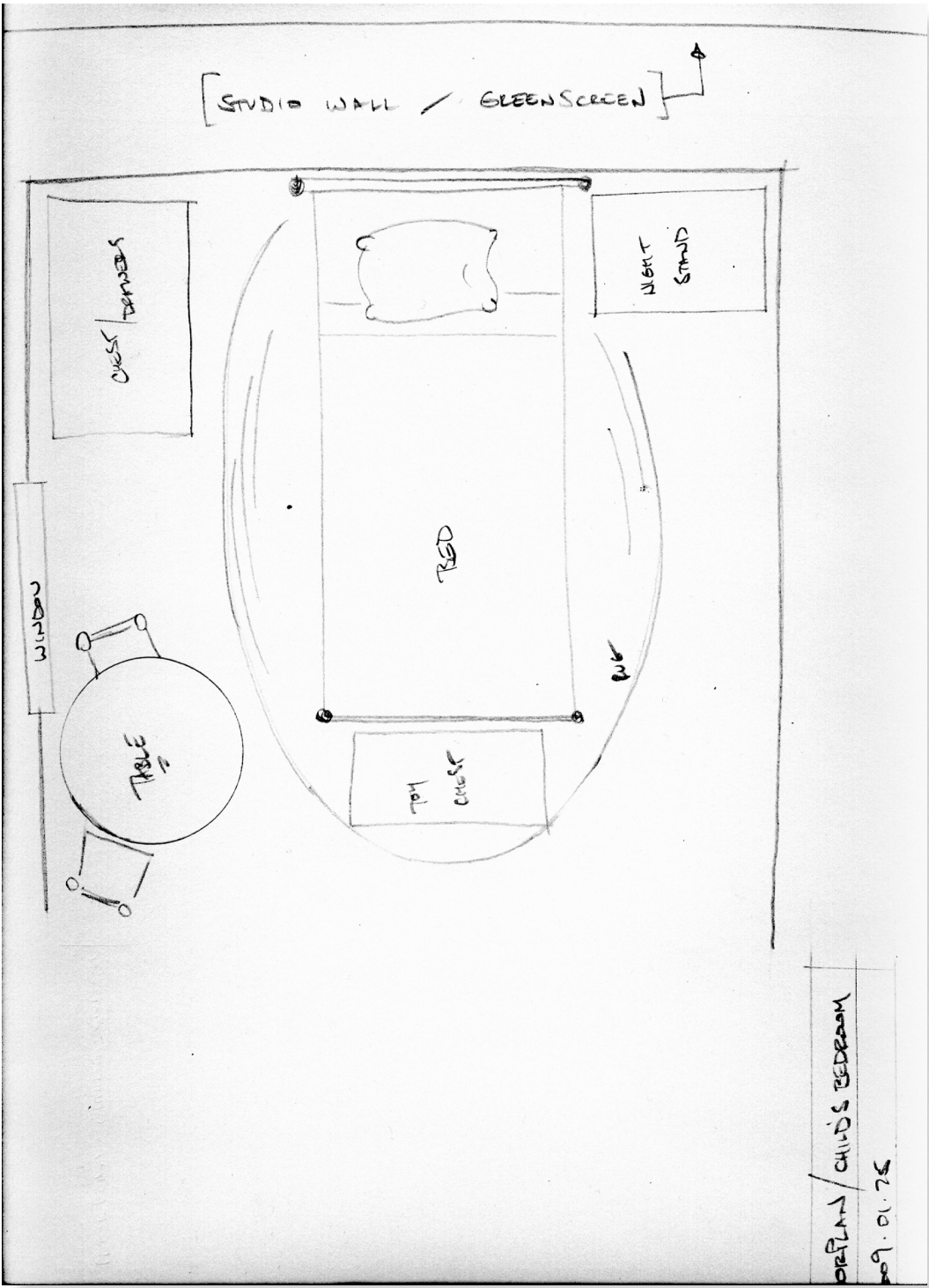
Live Action

Definition:

A live action fantasy in which a boy dreams of his Christmas gifts.

Synopsis - “Sugarplums” Draft 01

Set in a child’s bedroom the night before Christmas, a boy sleeps fitfully, a slice of moonlight falling upon him, and his dreams begin. Above his head and around his bed visions of his Christmas gifts begin to appear. A bike arcs slowly over his slumbering form, pedaling magically and trailing stardust. The youngster, however, seems unsatisfied and the image of the bike gives way to a remote controlled car that drives from behind the headboard, glowing and floating above the bed, wheels turning in the air. Again, though, an expression of frustration spreads across the child’s face, as if he’s not yet dreamed of the toy he wants most. At last, the magical item reveals itself! An electric train appears from the shadows and purrs along its tracks as tiny lampposts and houses sprout in the air! A contented and hopeful countenance comes over the boy’s face as he sinks into his pillow, curling up comfortably under the covers.



STORY OUTLINE (draft 01)

